Adobe LiveCycle: Technical Platform

Adobe LiveCycle Technical Platform Workshop provides a technical introduction to the Adobe LiveCycle platform. It provides an overview of all the components of Adobe LiveCycle and an understanding of its service oriented architecture. There is also an overview of the tools: the LiveCycle Workbench, LiveCycle Designer, and Flash Builder for creating rich internet interfaces for LiveCycle applications. Participants will be exposed to what Adobe LiveCycle is, how the product works, looks and feels, and how the Adobe LiveCycle offering is positioned. The cornerstones of this workshop will be the LiveCycle architecture and hands-on experience with the product.

Lumenbrite’s instructors are Industry Experts as well as Adobe Experts. We use official Adobe training curriculum and add supplemental courseware and learning to offer you the practical, real world techniques that we use in our own projects. Courses are offered monthly at our regular locations, in addition we provide training to clients at their location across the United States. We can customize training for your organization to meet your specific needs. We encourage you to bring in your projects so that we can answer your specific questions.

**Recommended Prerequisites:** Basic Computer Skills on a Mac or PC.

**Duration:** 2 Days
Adobe LiveCycle: Technical Platform Lesson Plan

ENGAGING APPLICATIONS IN THE ENTERPRISE
• System versus User centric
• Adobe and User Experience
• Beyond the Browser Sandbox
• Vertical Solutions

WHAT IS ADOBE LIVECYCLE?
• How Adobe Enables User Centric Applications
• LiveCycle Enterprise Suite
• Customer Scenarios
• The Critical Enterprise Abilities of LiveCycle

UNDERSTANDING WORKBENCH: DESIGNER PERSPECTIVE
• Understanding Adobe Forms Technology
• Developing a Form
• Options for Binding Data, Validation, and Submission

UNDERSTANDING WORKBENCH: PROCESS DESIGNER
• Understanding Form Guides and Data Models
• Creating Applications and processes in Workbench
• Managing Applications and processes
• Understanding Forms
• Understanding Reader Extensions
• Understanding Rights Management

UNDERSTANDING FLASH BUILDER
• Understanding the Tools available
• LiveCycle Data Services
• Invoking LiveCycle ES Orchestrated Services from a Flex Application

UNDERSTANDING LIVECYCLE ES ARCHITECTURE
• Adobe LiveCycle Architecture Integration capabilities
• Typical Adobe LiveCycle implementation within an Enterprise IT Topology
• Leveraging Demo Assets
• Adobe's Enablement offerings