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Acrobat Go Green Training

FrameMaker 9 : Unstructured Essential Skills II

Get hands-on practice working with advanced techniques in FrameMaker 9 in order to get the most out of your experience. You will learn the skills that will allow you to take advantage of long-document support that includes book management features, sophisticated tables, and rich formatting options offered by FrameMaker 8.

Lumenbrite's instructors are Industry Experts as well as Adobe Experts. We use official Adobe training curriculum and add supplemental courseware and learning to offer you the practical, real world techniques that we use in our own projects. Courses are offered monthly at our regular locations, in addition we provide training to clients at their location across the United States. We can customize training for your organization to meet your specific needs. We encourage you to bring in your projects so that we can answer your specific questions.

Recommended Prerequisites: Framemaker 9 Unstructured Essential Skills I, or have equivalent knowledge of the topics covered in Framemaker 9 Unstructured Essential Skills I

Duration: 2 Days

FrameMaker 9: Unstructured Essential Skills II

Lesson Plan

LESSON 1

- Cross-References and Footnotes
- Inserting a paragraph crossreference
- Displaying the source of a crossreference
- Inserting an external crossreference
- Creating a cross-reference format
- Using the new cross-reference format
- Inserting a spot cross-reference
- Resolving cross-references
- Inserting footnotes
- Changing footnotes

LESSON 2

- Conditional Text
- Working in a Conditional Document
- Viewing a conditional document
- Examining condition tags and condition indicators
- Modifying condition indicators
- Viewing different versions of a document
- Preparing separate versions for distribution
- Modifying a Conditional Document
- Creating a new condition tag
- Applying a condition tag
- Assigning a condition tag before typing
- Making text unconditional
- Using additional keyboard shortcuts
- Finding conditional text

LESSON 3

- Advanced Numbering
- Resetting Auto numbered Paragraphs
- Automatically resetting auto numbered paragraphs
- Using Series Labels in auto numbered paragraphs
- Using Multiple Counters in auto number formats
- Planning a Complex Numbering Series
- Figuring out building blocks for a complex Auto numbering scheme

LESSON 4

- Advanced System and User Variables
- Working with User Variables
- Creating and inserting a user variable
- Editing a user variable's definition
- Formatting a user variable
- Working With System Variables
- Modifying system variables
- Inserting a new system variable
- Changing the format of a system variable
- System Variable Building Blocks
- Examples of Running H/F Variables
- Based on Paragraph Formats

LESSON 5

- Text Insets and Advanced
- Cross-References
- Using Text Insets
- Importing a text inset
- Updating a text inset
- Using Cross-References
- Inserting a paragraph crossreference
- Customizing a cross-reference format
- Creating and Editing Cross-Reference Formats
- Creating a cross-reference format
- Adding a Character format to a cross-reference
- FrameMaker Cross-Reference

LESSON 6

- Hypertext and Markers
- Creating a hypertext Using Markers
- Using cross-references as hypertext links
- Testing hypertext links
- Adding navigation buttons
- Generating PDF Bookmarks and Hyperlinks
- from FrameMaker

LESSON 7

- Chapter Templates

FrameMaker 9: Unstructured Essential Skills II

Lesson Plan

- Creating a Template
- Creating the document
- Setting up the Character Catalog
- Setting up the Paragraph Catalog
- Right master page
- Setting up the Right master page
- Left master page
- Setting up the Left master page
- First master page
- Creating the First master page

LESSON 8

- Books
- Viewing the finished book file
- Creating a book file
- Adding documents to the book
- Opening files from the book window
- Adding a table of contents
- Generating the table of contents
- Setting up chapter numbering
- Fixing the pagination
- Changing the layout
- Adding a title
- Formatting the entries
- Changing the contents of entries
- Finishing the Preface.fm file

LESSON 9

- Building Books
- Book Files
- Creating a book file
- Opening all files in a book
- Importing Formats into Files in a Book
- Changing a footer and importing formats
- Specifying Paragraph Numbering
- Specifying Volume and Chapter Numbering
- Specifying Footnote Numbering and Table
- Footnote Numbering
- Specifying page and paragraph numbering
- Generating/Updating Files in a Book
- Other book-wide commands

LESSON 10

- Indexes
- Adding an index to the book
- Changing the layout
- Adding a title
- Updating the page footer
- Formatting the entries
- Formatting page numbers
- Fixing bad line breaks
- Adding index entries
- Editing index entries

LESSON 11

- Generated Files (TOCs & Indexes)
- TOC file names
- Generating a table of contents
- Formatting a Table of Contents
- Adding and formatting a custom master page
- Applying a custom master page
- Changing the form and content of the TOC
- Generating an Index
- Marking Text
- Applying a custom master page
- Changing the Organization and Content of Index
- Changing the reference page in the index
- Inserting page range index markers
- Troubleshooting an Index
- Correcting index entries
- Alternate Methods for Formatting
- Generated Documents

LESSON 12

- Converting documents to PDF
- Opening a FrameMaker book
- Converting FrameMaker Files to PDF Files
- Converting a FrameMaker book to PDF
- Integrating Flash and Video Files
- Workflows with RoboHelp
- Incorporating Photoshop and Illustrator